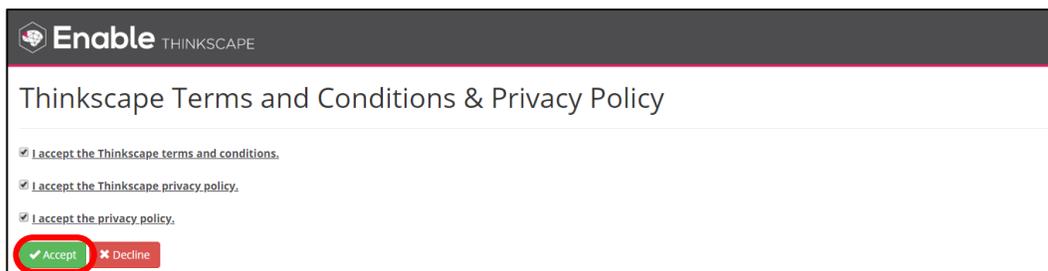


## Accessing Thinkscope

1. Log into your *FIRST* dashboard account. Choose the **My Class/ School Pack Account** tab. Click on **Access Thinkscope** button to access your *FIRST* Class Pack resources.



2. When you log into Thinkscope for the first time, you will need to accept the terms & conditions and privacy policy.

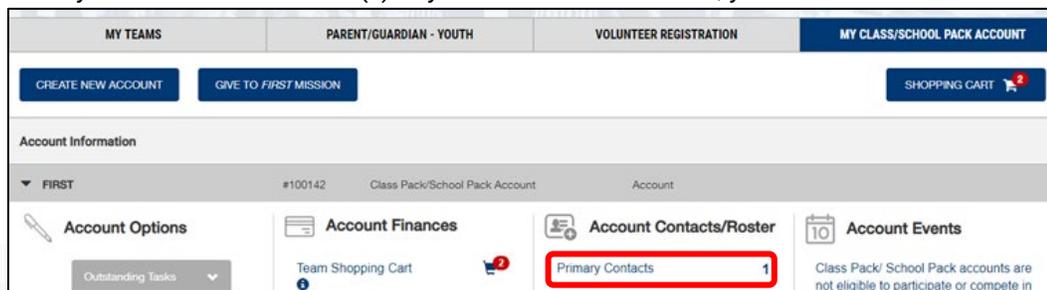


3. You will see your Clack Pack course(s) listed on the main dashboard. You will **only** see a course for the program(s) you purchased a Class Pack. To view the resources in the course, click on the course title.



4. You will log into your *FIRST* Dashboard every time to access the course resources in Thinkscope, once you have accessed through the *FIRST* Dashboard you can use [these](#) instructions to by-pass the dashboard to access the course.

5. If you need to add teacher(s) to your Class Pack account, you can add them to the Account Contacts/ Roster.



## Logging in and Viewing Content

You will see both the teacher and student resources in the course. See the course [scope and sequence](#) for a description of each module and implementation. The guides for each lesson are located in the Lesson Guides tile. Designing for the game module is posted the second weekend in September after the annual kickoff.



## Inviting Students to Course

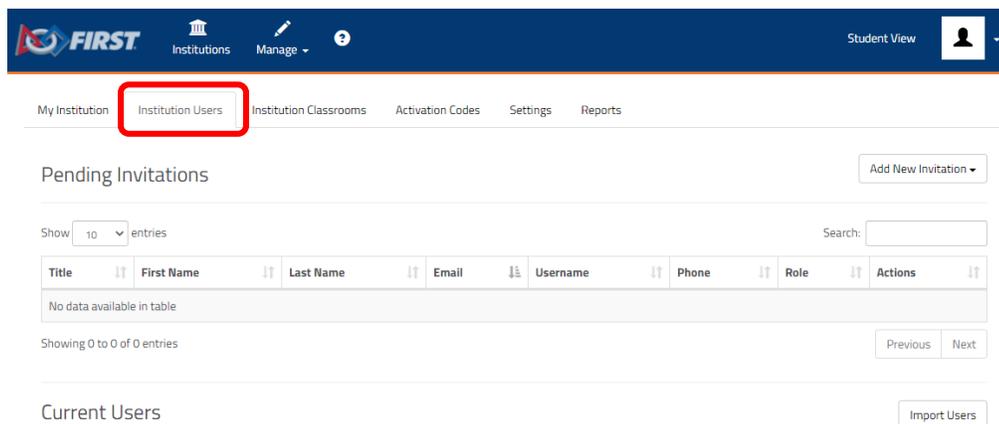
1. Log into your dashboard account. Choose **Access Thinkscape** button.
2. Choose the **Admin Portal** at the top right corner of page. This will take you to a new webpage.



3. Go to **Manage**, then choose **Manage Institution**.



4. Choose the **Institution Users** tab. You will be able to see any pending invitations. If your students are not receiving their invitations due to the email being blocked, you can import your students.



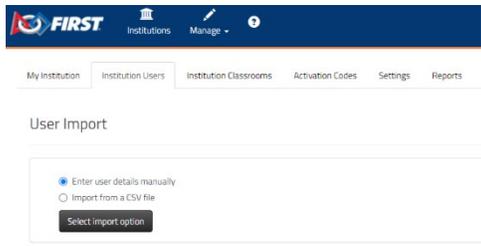
- Choose **Import Users**. Then you will have the option to add each student manually or import a .csv file. If you choose to manually add students, an email is not required.

User Import

Enter user details manually  
 Import from a CSV file

First Name	Last Name	Email (Optional)	Username	Role	Password	Actions
<input type="text" value="John"/>	<input type="text" value="Doe"/>	<input type="text"/>	<input type="text" value="johndoe"/>	<input type="text" value="Student"/>	<input type="text" value="V0dHcspq"/>	<input type="button" value="✖"/>

Showing 1 to 1 of 1 entries



- Go back to the Courses screen. Choose your *FIRST* course. After the student accounts have been created, you will need to add them to the appropriate course as the role of student.

✕

Add Users to Course

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**User Source**

All users from my institution

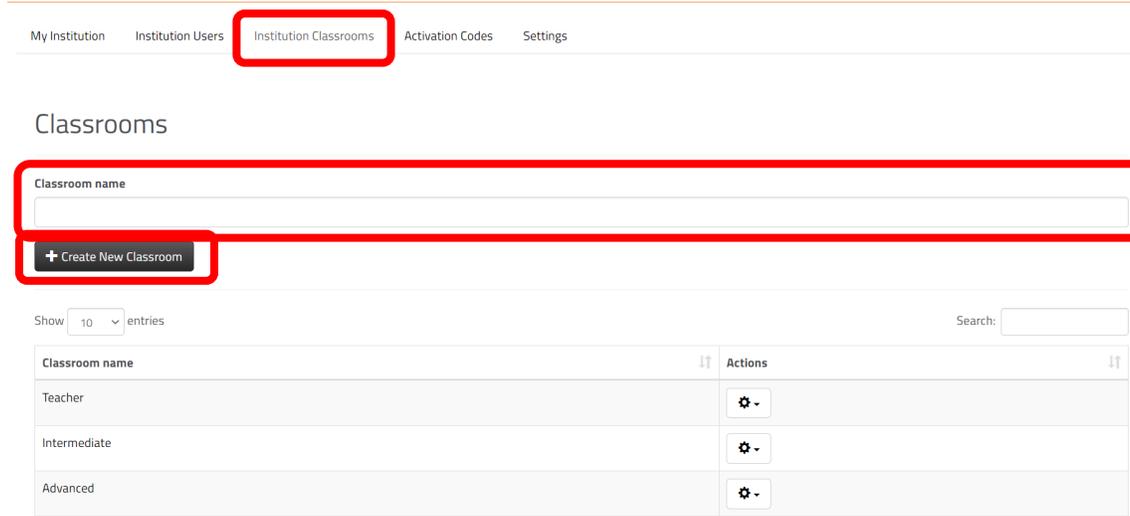
**Select users to add to this Course**

**Role**

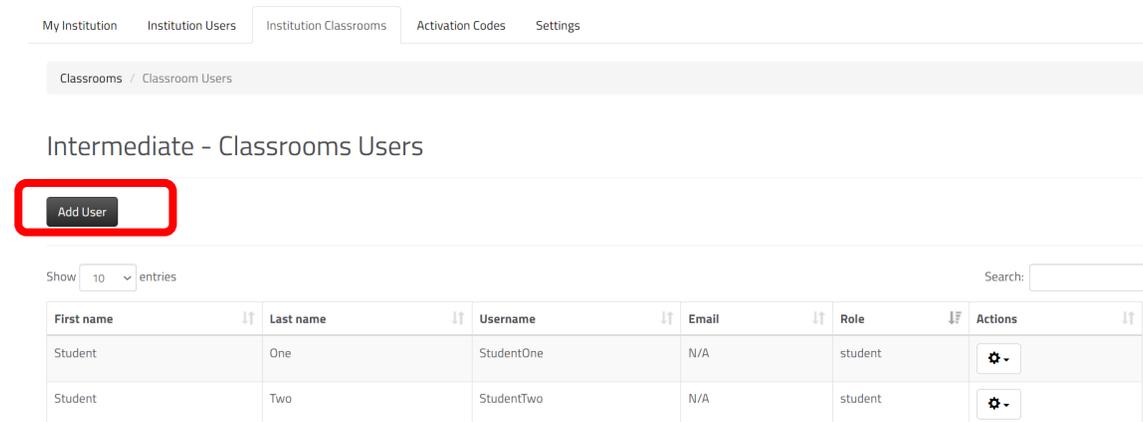
Student

## Adding Students to Classrooms and Assigning Individual Modules

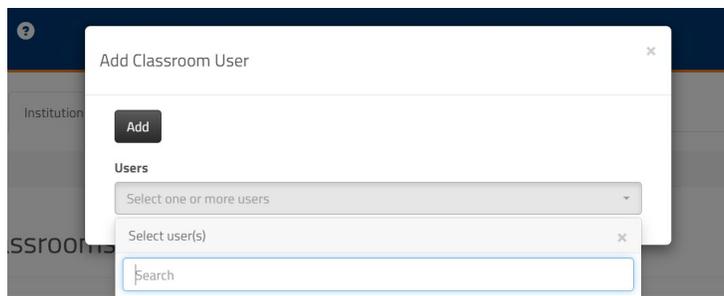
- Students can be added to specific classrooms and individual modules can be assigned to those classrooms. Select the **Institution Classrooms** tab, enter a **Classroom Name** and then click on **Create New Classroom**.



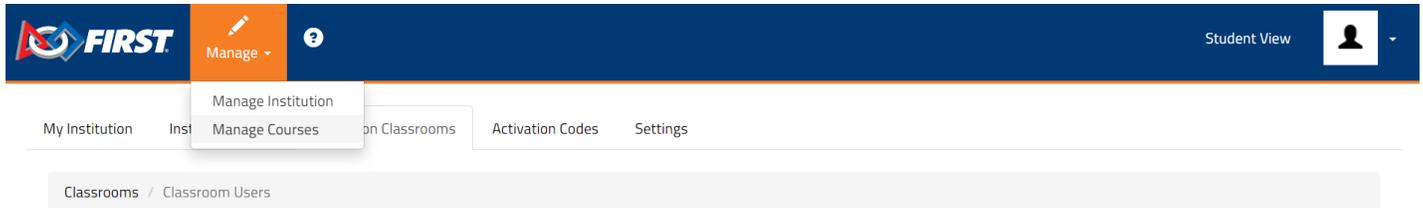
- When you click on the Classroom Name the classroom will come up. You can add students to the classroom using the Add Users Button.



- A menu to add students from a drop-down will appear. Add the students to the course you wish to add to the classroom.

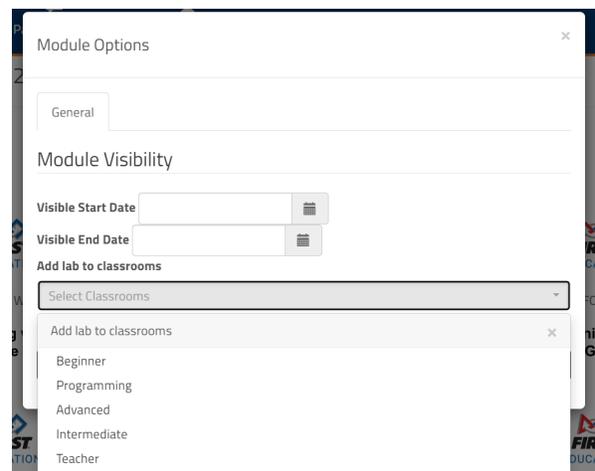
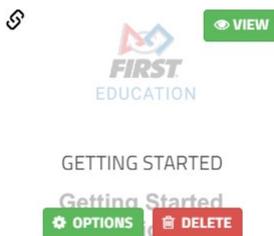


- Once your classrooms are created and students are in the classrooms, go to manage courses.



## Intermediate - Classrooms Users

- Open the course you will be assigning students modules in. Hover over the module tile and select the green **Options** button. This will bring up module options where you can control the **Module Visibility**, and **Assign the Lab to Classroom**. There is a dropdown menu of the classrooms available that you created. You can select a single classroom or multiple classrooms.



## Viewing Student Progress and Submissions

- When you go back to the screen with all modules, scroll to the bottom until you see the blue dashboard button. Click the blue dashboard button.



- For the lesson click the star or checkmark to see the progression of each student through the course content. You will see how much time a student spends on each activity and the percent complete.

### Student Progress for Class Pack Development

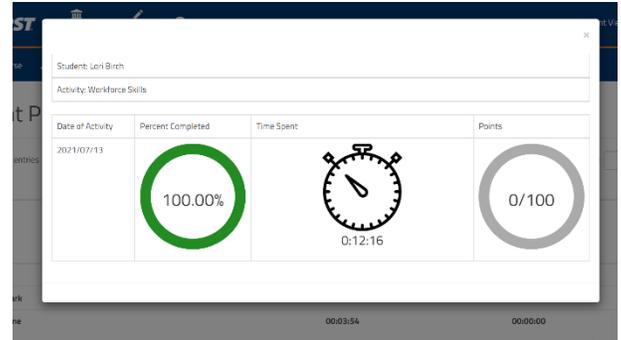
Student Progress for Class Pack Development

First Name	Last Name	EN Workforce Skills	Workforce Skills
Lori	Birch	Current Step: 1/16 Time Spent: 00:03:34	
Max	Paterson		
Max	Tru-Gladwin		

● Total Avg. Mark  
● Total Avg. Time: 00:03:54 / 00:00:00

Showing 1 to 3 of 3 entries

Previous Next



3. If a student has completed an activity, it will have a green triangle.



STARTING WITH WORKFORCE SKILLS

**Starting with Workforce Skills**



BUILDING AND PROGRAMMING A ROBOT

**Building and Programming a Basic Robot**

4. As student complete the lessons it will report the percentage complete. In the example below, 50% of the lessons are complete in the module. It does only change the percentage when the lesson is fully complete.

**Starting with Workforce Skills**

50% COMPLETE

- STARTING WITH WORKFORCE SKILLS
- Core Values
- Achieving Goals through Project Management
- Tools for Solving Problems
- Career Card

Lesson 3 - Tools for Solving Problems

The areas where you will develop these skills include:

- Project Management
- Understanding the Problem
- Brainstorming and Exploring
- Prototyping Task Documentation
- Reflecting and Improving the Design
- Testing and Modifying

Click to advance