



Scope and Sequence: 25-Hour Option

Units		Hours
Getting Started: LEGO® Education STEAM Park Lessons		1.5
Functional Elements		0.5
Welcome to STEAM Park		0.5
Gears		0.5
Guided Experience: Engineering Notebook Sessions 1-10		10
Session 1 (see guidebook)		1
Session 2 (see guidebook)		1
Session 3 (see guidebook)		1
Session 4 (see guidebook)		1
Session 5 (see guidebook)		1
Session 6 (see guidebook)		1
Session 7 (see guidebook)		1
Session 8 (see guidebook)		1
Session 9 (see guidebook)		1
Session 10 (see guidebook)		1
STEAM Learning: LEGO® Education STEAM Park Lessons		8.5
Ramps		0.5
Moving on Water		0.5
Probability		0.5
Performing Arts		0.5
Chain Reaction		0.5
Make a Fun Cannon Game		0.5
Make a Machine to Help Mr. Bear		0.5
Additional Maker Lessons		5
Playful Learning: LEGO® Foundation Six Bricks Activities		5
Brick Breaks (2 Hours)	Games (1.5 Hours)	Team Challenges (1.5 Hours)
<ul style="list-style-type: none"> • Can You Remember? • Back-to-Back • Sorting • Patterns • Can You Copy? • Kim's Game • Sammy Snake 	<ul style="list-style-type: none"> • Cover It • Double or Half • Skip Count • What is It? • Play Now 	<ul style="list-style-type: none"> • Tall Tower • Two-Stud-Trick • Build the Picture • More Cube Fun • Build a Bridge • Hanging Around • Communication House