

SUBMERGEDSM

Minimum clear space around the vertical logo is equal to 1/4X, where X is the height of the lockup in its entirety.

Do not alter the logo by recoloring it. One-color versions and full-color versions are provided. Only use the versions provided. Use the logo in full color when possible to show it in the best possible light.

When sizing, do not distort or stretch. Scale in proportion only.

Do not remove or add any other elements to the logo (artwork/photos, other logos, team numbers, words, etc.). Use the file as provided.

A built in “safety zone” of clear space is surrounding the logo. Do not crop out the safety zone. Use the file as provided.

Adhere to the minimum size when logo is used:

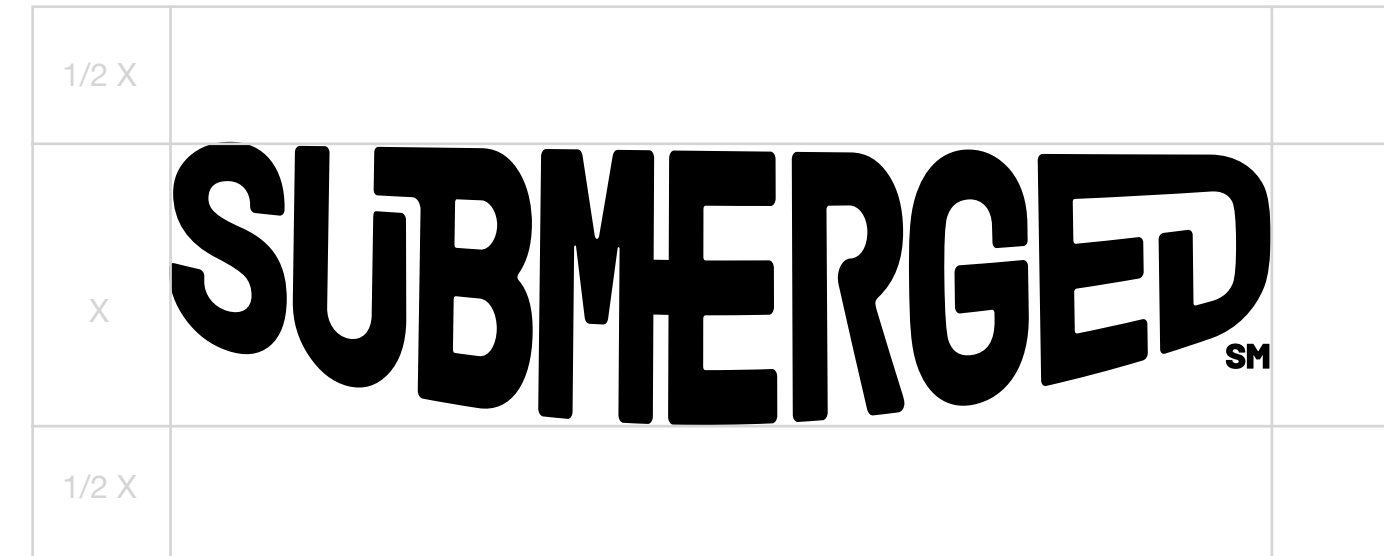
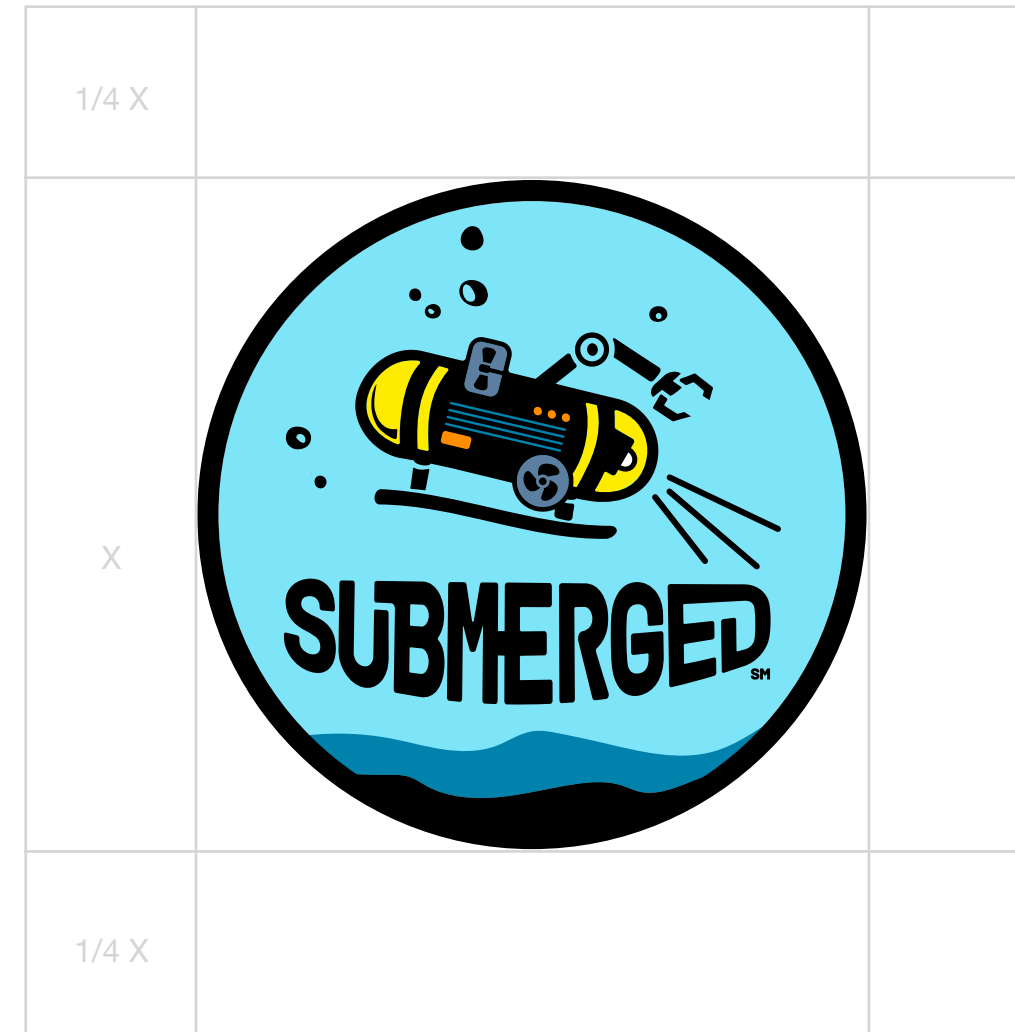
- 72 pixels wide for digital
- 1 inch wide for print

When using SUBMERGEDSM in text (body copy), adhere to the following style standards:

- Always CAPITAL LETTERS.
- No periods.
- Include SM on first mention in headline and first mention in body copy.
- Do not use the wordmark (logotype/art) as a mention in body copy.

Example:

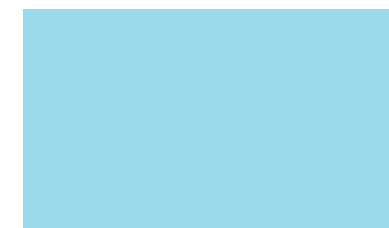
Search beneath the surface and sea into the future in the 2024-2025
FIRST[®] LEGO[®] League season, SUBMERGEDSM.



SUBMERGED Color Palette:



CMYK: 71, 43, 20, 1
RGB: 96, 128, 163
HEX: 6080A3
PMS: 2158 C



CMYK: 35, 0, 7, 0
RGB: 171, 216, 231
HEX: ABD8E7
PMS: 635 C



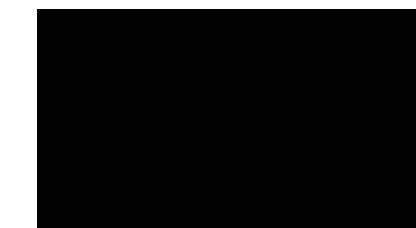
CMYK: 99, 34, 20, 0
RGB: 0, 128, 169
HEX: 0080A9
PMS: 7704 C



CMYK: 5, 4, 84, 0
RGB: 245, 229, 101
HEX: F5E565
PMS: 106 C



CMYK: 0, 53, 94, 0
RGB: 252, 151, 62
HEX: FC973E
PMS: 1495 C



CMYK: 0, 0, 0, 100
RGB: 0, 0, 0
HEX: 000000
PMS: BLACK 6 C

SUBMERGED Supporting Elements:



FIRST[®] LEGO[®] League program or division logo to show program communication.

FIRST LEGO League program-specific color.