How to Use the Team Meeting Guide

There are 10 sessions outlined in this *Team Meeting Guide*. In general, plan for one team meeting to last about an hour, split into activities of different lengths. The final session is the celebration event, for which you might need longer than an hour.

Each session contains the following elements:

- A) A **Teaching Tip** to help you develop your classroom STEM practices.
- B) A **Big Question** to help frame the session.
- C) Most sessions include a **Six Bricks Warm-Up**. The recommended activity has been selected to support the main direction of the session. More information on getting started with Six Bricks can be found in Appendix 1.
- D) **Task 1** introduces the context of the session, focuses the children, and provides example discussion questions.
- E) Task 2 includes a brief for what children should build and test. The session should always allow for creativity, tinkering, and free building where possible.
- F) **Task 3** enables children to document and share their models, sketches, and ideas.
- G) **Illustrations** are used throughout the sessions to highlight key moments and concepts.
- H) **Key Vocabulary** terms are suggested for you to practice with children.
- I) The **Tips** offer additional information to help each session be as successful as possible.
- J) A quick overview of the intended session **Outcomes** is shown to guide you through the program.



Six Bricks activities are used as a simple tool for engaging children in playful learning. Each activity uses six colored LEGO[®] DUPLO[®] bricks per child.



